A New Reliable ATM

OOPT Phase 2040

Design

Project Team T6

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Date

2018-06-02

Activity 2041. Design Real Use Cases

Use Case	1. Deposit
Actor	Customer
Purpose	Deposit cash into account or credit card
Overview	Customer deposits cash into account or credit card.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.1, R2.1, R2.2, R2.3, R2.4, R6.1, R6.2
	Use case : Insert, Print Transaction Receipt, Print Error, Do Forced
	Termination, Check Validation, Update Database
Pre-Requisites	(N/A)
UI Widget	Window 1, 2-1, 2-2
Typical Courses of Events	(A): Actor, (S): System
	1. (A) Customer selects deposit menu from the basic screen.
	2. (S) Prints out "Input account or credit card number".
	3. (A) Customer inputs credit card or account(Use case "Insert").
	4. (S) Invoke "Check Validation". If valid, ask customer to input
	cash.
	5. (A) Customer Inputs cash in unit of 10000₩ and 50000₩.
	6. (S) Check amount of cash inputted.
	7. (S) If total amount of money is correct, invoke "Update
	Database".
	8. (S) If DB is successfully updated, invoke "Print Transaction
	Receipt".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 4 : If customer insert credit card, view loan record.
	Line 5 : If cash is not in unit of 10000₩ and 50000₩, print error.
	Line 7 : If incorrect, invoke "Print Error". If error occurs 3 times,
	invoke "Do Forced Termination". If loan record exists, loan is
	automatically repaid.

Use Case	2. Deposit without Bankbook
Actor	Customer
Purpose	Deposit cash into account without bankbook or check card
Overview	Customer deposits cash into default bank's account.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.2, R2.2, R2.3, R2.4, R6.1, R6.2
	Use Case : Print Transaction Receipt, Print Error, Do Forced

	Termination, Check Validation, Update Database
Pre-Requisites	Customer should know exact account number to deposit.
UI Widget	Window 1, 2-2, 3
Typical Courses of Events	(A): Actor, (S): System
	1. (A) Customer chooses Deposit Without Bankbook menu from
	basic screen.
	2. (S) Ask Customer to input bank account number to deposit.
	3. (A) Customer inputs bank account number.
	4. (S) If bank account number is valid, ask customer to input cash
	in unit of 10000₩, 50000₩.
	5. (S) Check total amount of cash.
	6. (S) If counted right, invoke "Update Database".
	7. (S) If DB is successfully updated, invoke "Print Transaction
	Receipt".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 4 : if invalid, invoke "Print Error". If error occurs 3 times,
	invoke "Do Forced Termination"

Use Case	3. Withdraw
Actor	Customer
Purpose	Withdraw cash from bank account
Overview	Customer withdraws cash from bank account.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.3, R2.1, R2.2, R2.3, R2.4, R4.1, R5.1,
	R6.1, R6.2
	Use Case: Insert, Print Transaction Receipt, Print Error, Do Forced
	Termination, Check Password, Transaction Lock, Check Validation,
	Update Database
Pre-Requisites	Customer should know password for the account, and balance
	should be enough to withdraw.
UI Widget	Window 1, 2-1, 4, 6
Typical Courses of Events	(A) : Actor, (S) : System
	1. (A) Customer selects withdraw menu from the basic screen.
	2. (S) Prints out "Input account".
	3. (A) Customer inputs account("Insert").
	4. (S) Invoke "Check Validation". If valid, ask customer to input
	amount of money to withdraw.
	5. (A) Customer inputs amount of money in unit of 10000₩,

	50000₩ to withdraw from account.
	6. (S) Ask for password for the account.
	7. (A) Customer inputs password for the account.
	8. (S) Invoke "Check Password". If password is correct, count
	numbers of bills.
	9. (S) If balance is enough, withdraw cash and invoke "Update
	Database".
	10. (S) If DB is successfully updated, invoke "Print Transaction
	Receipt".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 4, 8, 9: If incorrect or invalid, or if balance is not enough,
	invoke "Print Error". If error occurred more than three times,
	invoke "Do Forced Termination". Especially if password is
	incorrect 3 times, additionally invoke "Transaction Lock", "Update
	Database".
	Line 5 : If total amount of money to withdraw is over 50000₩,
	customer inputs number of 50000₩ bill.
	Line 9 : If customer's account does not belong to default bank,
	invoke "Take Charge".

Use Case	4. Transfer
Actor	Customer
Purpose	Transfer money from customer's account to another account
Overview	Customer transfers money from own account to another.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.4, R2.1, R2.2, R2.3, R2.4, R3.1, R4.1,
	R5.1, R6.1, R6.2
	Use Case : Insert, Print Transaction Receipt, Print Error, Do Forced
	Termination, Take Charge, Check Password, Transaction Lock,
	Check Validation, Update Database
Pre-Requisites	Customer should know password for the account, and account
	to transfer money.
UI Widget	Window 1, 2-1, 3, 4, 6
Typical Courses of Events	(A) : Actor, (S) : System
	1. (A) Customer selects transfer menu from the basic screen.
	2. (S) prints out "Input account".
	3. (A) Customer inputs account("Insert").
	4. (S) Invoke "Check Validation". If valid, ask customer to input

	bank and account number to transfer money.
	5. (A) Customer inputs bank and account number to transfer
	money.
	6. (S) If inputted information is valid, ask customer to input
	amount of money to transfer.
	7. (A) Customer inputs amount of money to transfer.
	8. (S) If balance is enough, ask for password for the account.
	9. (A) Customer inputs password for the account.
	10. (S) Invoke "Check Password". If password is correct, invoke
	"Update Database".
	11. (S) If DB is successfully updated, invoke "Print Transaction
	Receipt".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 4, 10 : If incorrect or invalid, or if balance is not enough,
	invoke "Print Error." If error occurs 3 times, invoke "Do Forced
	Termination". Especially, if password is incorrect 3 times,
	additionally invoke "Transaction Lock", "Update Database".
	Line 7: If customer inputted different bank's account, or if
	customer's account does not belong to default bank, invoke
	"Take Charge".

Use Case	5. Exchange
Actor	Customer
Purpose	Exchange KRW into foreign currency
Overview	Customer exchanges KRW in account into foreign currency.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.5, R2.1, R2.2, R2.3, R2.4, R3.1, R4.1,
	R5.1, R6.1, R6.2
	Use Case: Insert, Print Transaction Receipt, Print Error, Do Forced
	Termination, Take Charge, Check Password, Transaction Lock,
	Check Validation, Update Database
Pre-Requisites	Customer should know password for the account. ATM only
	handles USD, JPY, CNY, EUR.
UI Widget	Window 1, 2-1, 4, 5, 6
Typical Courses of Events	(A) : Actor, (S) : System
	1. (A) Customer selects exchange menu from basic screen.
	2. (S) Print out "Input account".
	3. (A) Customer inputs account("Insert").

	4. (S) Invoke "Check Validation". If valid, print out list of countries
	available.
	5. (A) Customer selects country to exchange money.
	6. (S) Print out "input amount of money to exchange".
	7. (A) Customer inputs amount of money to exchange.
	8. (S) Calculate total amount of money based on exchange rate
	and ask for password.
	9. (A) Customer inputs password.
	10. (S) Invoke "Check Password". If password is correct and
	balance is enough, withdraw cash in foreign currency.
	11. (S) If withdrawn correctly, invoke "Update Database".
	12. (S) If DB is successfully updated, invoke "Print Transaction
	Receipt".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 4, 9 : If incorrect or invalid, or if balance is not enough,
	invoke "Print Error". If error occurs 3 times, invoke "Do Forced
	Termination". Especially, if password is incorrect 3 times,
	additionally invoke "Transaction Lock", "Update Database".
	Line 10 : Invoke "Take Charge". Charge is deducted from balance.

Use Case	6. Loan
Actor	Customer
Purpose	Loan cash by credit card
Overview	Customer loans cash using credit card. There is loan limit.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.6, R2.1, R2.2, R2.3, R2.4, R3.1, R4.1,
	R5.1, R6.1, R6.2
	Use Case : Loan, Insert, Print Transaction Receipt, Print Error, Do
	Forced Termination, Take Charge, Check Password, Transaction
	Lock, Check Validation, Update Database
Pre-Requisites	Customer should know password for the credit card.
UI Widget	Window 1, 2-1, 4, 6
Typical Courses of Events	(A) : Actor, (S) : System
	1. (A) Customer chooses loan menu from basic screen.
	2. (S) Print out "Input credit card".
	3. (A) Customer inputs credit card("Insert").
	4. (S) Invoke "Check Validation". If valid, print out "input amount
	of money to loan".

	5. (A) Customer inputs amount of money to loan in unit of
	10000₩, 50000₩.
	6. (S) print out "input password for the credit card".
	7. (A) Customer inputs password for the credit card.
	8. (S) Invoke "Check Password". If password is correct, count
	number of bills.
	9. (S) If total amount of money to loan is under credit card limit,
	withdraw cash and invoke "Update Database".
	10. (S) If DB is successfully updated, invoke "Print Transaction
	Receipt".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 5 : If total amount of money to withdraw is over 50000₩,
	customer inputs number of 50000₩ bill.
	Line 4, 8 : If incorrect or invalid, invoke "Print Error". If error
	occurs 3 times, invoke "Do Forced Termination". Especially, if
	password is incorrect 3 times, additionally invoke "Transaction
	Lock", "Update Database".
	Line 9 : Invoke "Take Charge".

Use Case	7. Pay Utility Bill
Actor	Customer
Purpose	Pay utility bill by giro bill
Overview	Customer pay utility bill by giro bill and account.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.7, R2.1, R2.2, R2.3, R2.4, R4.1, R5.1,
	R6.1 R6.2
	Use Case: Insert, Print Transaction Receipt, Print Error, Do Forced
	Termination, Check Password, Transaction Lock, Check Validation,
	Update Database
Pre-Requisites	Customer should know password for the account, and have giro
	bill.
UI-Widget	Window 1, 2-1, 3, 4
Typical Courses of Events	(A): Actor, (S): System
	1. (A) Customer chooses pay utility bill menu from basic screen.
	2. (S) Print out "input account written in giro bill".
	3. (A) Customer inputs account number which belongs to Korean
	bank("Insert").
	4. (S) Invoke "Check Validation". If valid, print out "input account".

	5. (A) Customer inputs account("Insert").
	6. (S) Invoke "Check Validation". If valid, print out "input password
	for the account".
	7. (A) Customer inputs password for the account.
	8. (S) Invoke "Check Password". If password is correct and
	balance is enough to pay utility bill, invoke "Update Database".
	9. (S) If DB is successfully updated, invoke "Print Transaction
	Receipt".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 4, 6, 8 : If incorrect or invalid, or if balance is not enough,
	invoke "Print Error". If error occurs 3 times, invoke "Do Forced
	Termination". Especially, if password is incorrect 3 times,
	additionally invoke "Transaction Lock", "Update Database".

Use Case	8. Check balance
Actor	Customer
Purpose	Check balance of account
Overview	Customer checks balance of account.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.8, R2.1, R2.3, R2.4, R4.1, R5.1, R6.1
	Use Case : Insert, Print Error, Do Forced Termination, Check
	Password, Check Validation
Pre-Requisites	Customer should know password for the account.
UI-Widget	Window 1, 2, 5
Typical Courses of Events	(A): Actor, (S): System
	1. (A) Customer chooses check balance menu from basic screen.
	2. (S) Print out "Input account".
	3. (A) Customer inputs account("Insert").
	4. (S) Invoke "Check Validation". If valid, print out "input password
	for the account".
	5. (A) Customer inputs password for the account.
	6. (S) Invoke "Check Password". If password is correct, print out
	recent transactional information(under 100) and balance after
	each transactional process.
	7. (A) Customer input 'OK' button.(GUI level)
	8. (S) Return to basic screen.
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 4, 6: If incorrect or invalid, invoke "Print Error". If error

occurs 3 times, invoke "Do Forced Termination". Especially, if
password is incorrect 3 times, additionally invoke "Transaction
Lock", "Update Database".

Use Case	9. Insert
Actor	Customer
Purpose	Insert method for transaction
Overview	Customer inserts method for transaction
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.1, R1.3, R1.4, R1.5, R1.6, R1.7, R1.8,
	R2.1, R2.3, R6.1
	Use Case : Deposit, Withdraw, Transfer, Exchange, Loan, Pay
	Utility Bill, Check Balance, Print Error, Check Validation
Pre-Requisites	N/A
UI-Widget	Window 2-1
Typical Courses of Events	(A) : Actor, (S) : System
	1. (A) Customer inserts method for transaction, such as account
	or credit card.
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 1 : After, invoke "Check Validation".

Use Case	10. Print Transaction Receipt
Actor	(None)
Purpose	Check if transaction is successfully finished by printing out
	Transaction Receipt
Overview	System prints out transaction receipt to check if transaction is
	successfully finished.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.1, R1.2, R1.3, R1.4, R1.5, R1.6, R1.7,
	R2.2, R2.3, R6.2
	Use Case : Deposit, Deposit Without Bankbook, Withdraw,
	Transfer, Exchange, Loan, Pay Utility Bill, Print Error, Update
	Database
Pre-Requisites	Transaction ended, DB updated
UI-Widget	N/A
Typical Courses of Events	(A) : Actor, (S) : System
	1. (S) Transaction ended successfully, and if DB is successfully

	updated, this use case is invoked.
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 1, 2 : If not successful, invoke "Print Error".

Use Case	11. Print Error
Actor	(None)
Purpose	Print error during transaction
Overview	System prints out various error messages during transaction.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.1, R1.2, R1.3, R1.4, R1.5, R1.6, R1.7,
	R1.8, R2.1, R2.2, R2.3, R2.4, R4.1, R5.1, R6.1, R6.2
	Use Case : Deposit, Deposit Without Bankbook, Withdraw,
	Transfer, Exchange, Loan, Pay Utility Bill, Check Balance, Insert,
	Print Transaction Receipt, Do Forced Termination, Check
	Password, Transaction Lock, Check Validation, Update Database
Pre-Requisites	Error occurred during transaction
UI-Widget	N/A
Typical Courses of Events	(A): Actor, (S): System
	1. (S) If error occurred during certain transaction, this use case
	is invoked.
	2. (S) If this use case occurs 3 times, invoke "Do Forced
	Termination".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 2 : If password is incorrect 3 times, additionally invoke
	"Transaction Lock", "Update Database".

Use Case	12. Do Forced Termination
Actor	(None)
Purpose	Immediately end transaction when error occurs 3 times
Overview	System ends transaction automatically and immediately when
	error occurs 3 times.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.1. R1.2, R1.3, R1.4, R1.5, R1.6, R1.7,
	R1.8, R2.1, R2.3, R2.4, R5.1, R6.2
	Use Case : Deposit, Deposit Without Bankbook, Withdraw,
	Transfer, Exchange, Loan, Pay Utility Bill, Check Balance, Insert,
	Print Error, Transaction Lock, Update Database

Pre-Requisites	Use case "Print Error" occurred 3 times
UI-Widget	Window 1
Typical Courses of Events	(A): Actor, (S): System
	1. (S) This use case occurs if "Print Error" occurred 3 times.
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 1 : If password error occurs 3 times, additionally invoke
	"Transaction Lock", "Update Database".

Use Case	12 Take Charge
Use Case	13. Take Charge
Actor	(None)
Purpose	Take charge during transaction
Overview	System takes charge when customer transfers, exchanges, loans.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.3, R1.4, R1.5, R1.6, R3.1
	Use Case : Withdraw, Transfer, Exchange, Loan
Pre-Requisites	N/A
UI-Widget	N/A
Typical Courses of Events	(A): Actor, (S): System
	1. (S) During withdrawing, transferring, exchanging, and loaning,
	take charge.
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 1 : If credit rating is high, this use case is ignored.

Use Case	14. Check Password
Actor	(None)
Purpose	Check password of account or credit card
Overview	System checks password of account or credit card inputted by
	Customer.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.3, R1.4, R1.5, R1.6, R1.7, R1.8, R2.3,
	R2.4, R4.1, R5.1, R6.2
	Use Case : Withdraw, Transfer, Exchange, Loan, Pay Utility Bill,
	Check Balance, Print Error, Do Forced Termination, Transaction
	Lock, Update Database
Pre-Requisites	Customer inputs password for the account or credit card.
UI-Widget	N/A
Typical Courses of Events	(A) : Actor, (S) : System

	1. (S) Compare password inputted between information stored
	in DB.
	2. (S) If incorrect, invoke "Print Error".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 2 : If incorrect more than 3 times, invoke "Do Forced
	Termination", "Transaction Lock", "Update Database",

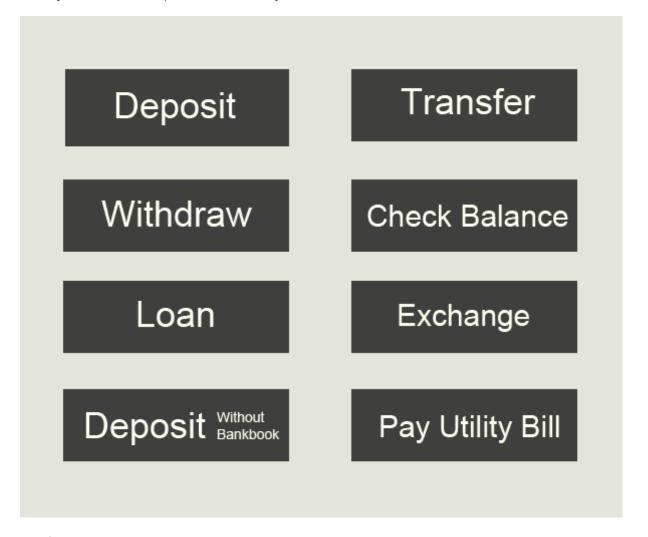
Use Case	15. Transaction Lock
Actor	(None)
Purpose	Lock transaction of account or credit card when password error occurs 3 times
Overview	System locks transaction of account or credit card when password error occurs 3 times.
Туре	Primary and Essential
Cross Reference	Functional Requirements: R1.1, R1.2, R1.3, R1.4, R1.5, R1.6, R1.7, R1.8, R2.1, R2.3, R2.4, R4.1, R5.1, R6.2
	Use Case: Deposit, Deposit Without Bankbook, Withdraw, Transfer, Exchange, Loan, Pay Utility Bill, Check Balance, Insert, Print Error, Do Forced Termination, Check Password, Update Database
Pre-Requisites	In use case "Check Password", use case "Print Error" occurred 3 times.
UI-Widget	N/A
Typical Courses of Events	(A): Actor, (S): System1. (S) This use case occurs if password error occurred 3 times.2 (S) If this use case occurred, invoke "Update Database".
Alternative Courses of Events	N/A
Exceptional Courses of Events	Line 1 : In each error, invoke "Print Error". After error occurred 3 times, invoke "Do Forced Termination". Line 2 : Customer cannot unlock transaction by System, and cannot use account or credit card.

Use Case	16. Check Validation
Actor	Offer
Purpose	Check validation of inserted method
Overview	System checks validation of inserted method after selecting
	menu from basic screen.

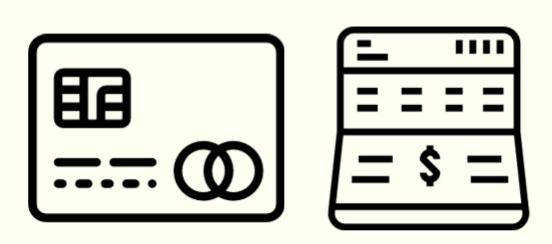
Туре	Primary and Essential		
Cross Reference	Functional Requirements: R1.1, R1.2, R1.3, R1.4, R1.5, R1.6, R1.7,		
	R1.8, R2.1, R2.3, R2.4, R5.1, R6.1		
	Use Case : Deposit, Deposit Without Bankbook, Withdraw,		
	Transfer, Exchange, Loan, Pay Utility Bill, Check Balance, Insert,		
	Print Error, Do Forced Termination, Transaction Lock		
Pre-Requisites	Use case "Insert" invoked.		
UI-Widget	Window 2-1		
Typical Courses of Events	(A): Actor, (S): System		
	1. (S) Requests to check validation of inserted method to Offer.		
	2. (A) Offer compares information of inserted method between		
	information stored in Database.		
	3. (A) If valid, Offer gives "valid" to System, and system goes on		
	a process.		
Alternative Courses of Events	N/A		
Exceptional Courses of Events	Line 3: If invalid or already has "Transaction Lock", invoke "Print		
	Error". If error occurs 3 times, invoke "Do Forced Termination".		

Use Case	17. Update Database		
Actor	Offer		
Purpose	Update Database after transaction		
Overview	System requests Offer to update database after every		
	transaction.		
Туре	Primary and Essential		
Cross Reference	Functional Requirements: R1.1, R1.2, R1.3, R1.4, R1.5, R1.6, R1.7,		
	R1.8, R2.2, R5.1, R6.2		
	Use Case : Deposit, Deposit Without Bankbook, Withdraw,		
	Transfer, Exchange, Loan, Pay Utility Bill, Check Balance, Print		
	Transaction Receipt, Transaction Lock		
Pre-Requisites	Transaction ended successfully		
UI-Widget	N/A		
Typical Courses of Events	(A): Actor, (S): System		
	1. (S) Request Offer to update database after every transaction.		
	2. (A) Offer updates database.		
Alternative Courses of Events	Line 1 : If account already has "Transaction Lock", this use case		
	is ignored.		
Exceptional Courses of Events	N/A		

Activity 2042. Define Reports, UI, and Storyboards

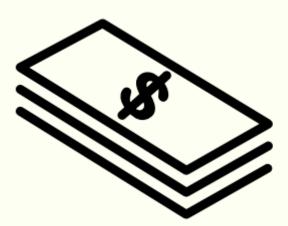


Window 1



Please Insert Card or Bankbook

Window 2-1



Please Insert Cash

Window 2-2

BANK Shinhan Account Num. 1 2 3 ← 4 5 6 Reset 7 8 9 Enter

Input Password



1	2 3	
4	5	6
7	8	9
←	0	Reset

Select Country

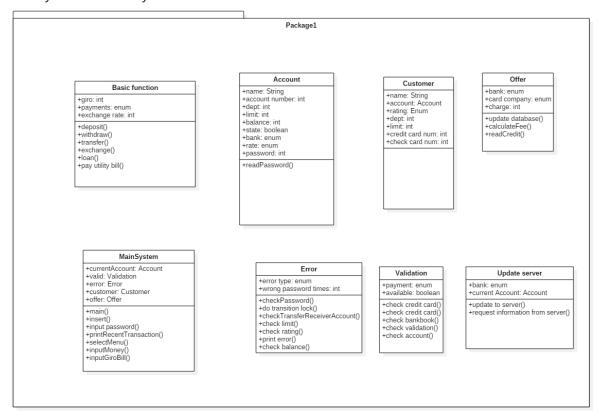


Input amount of money

₩

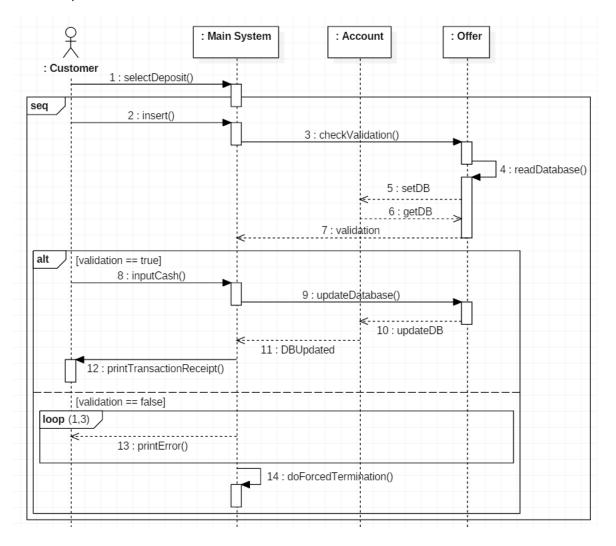
1	2	3	만
4	5	6	십만
7	8	9	백만
←	0	Reset	Enter

Activity 2043. Refine System Architecture

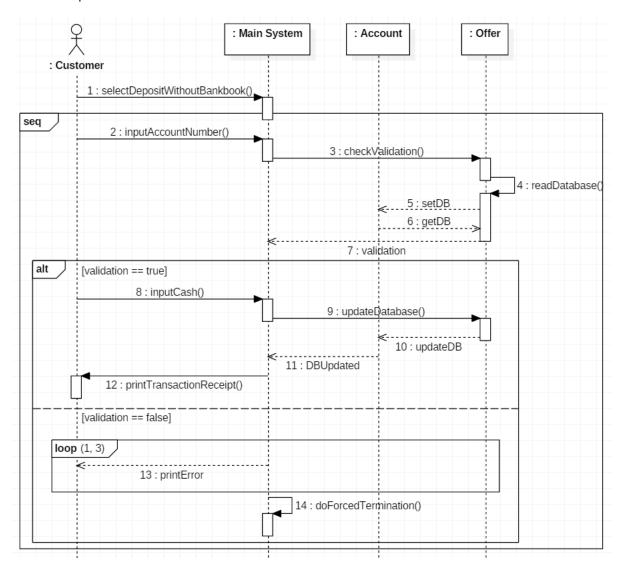


Activity 2044. Define Interaction Diagrams

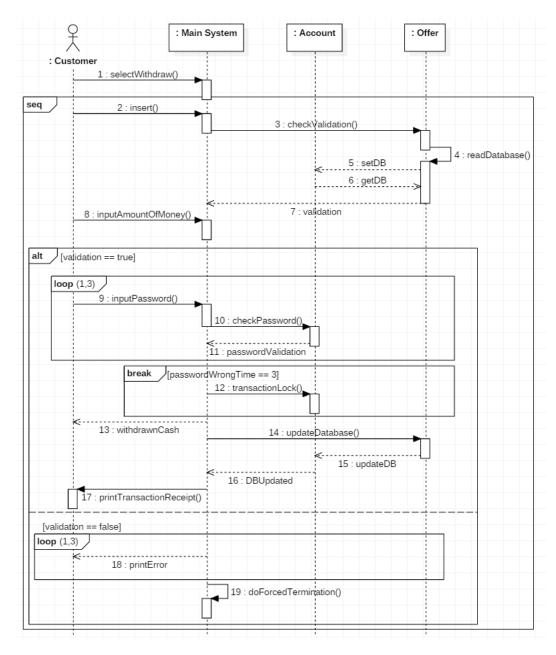
1. Deposit



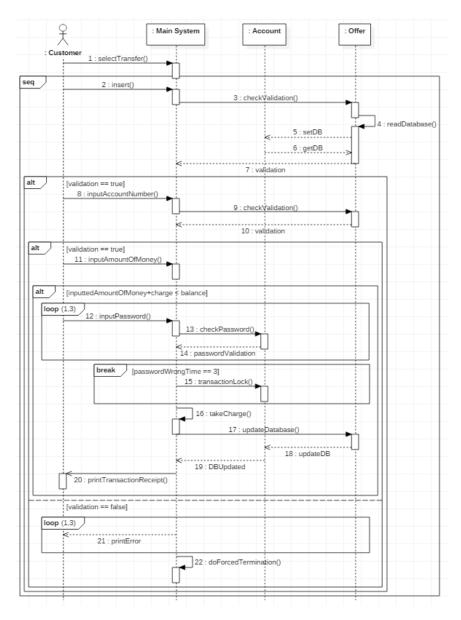
2. Deposit Without Bankbook



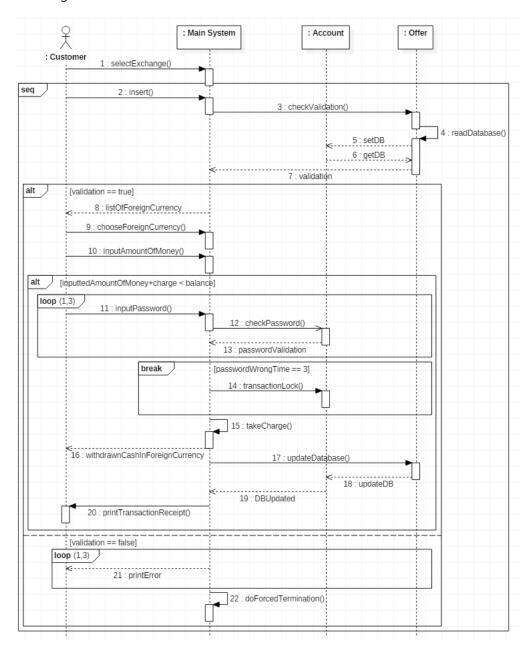
3. Withdraw



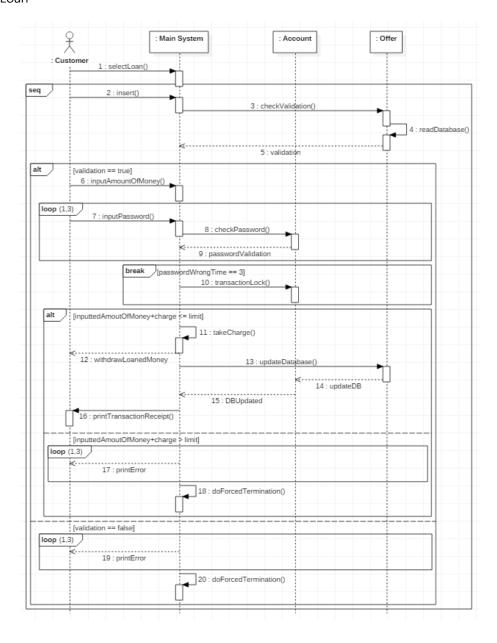
4. Transfer



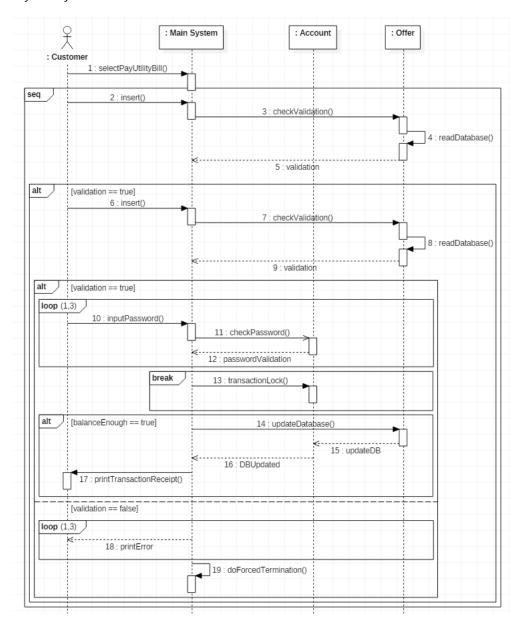
5. Exchange



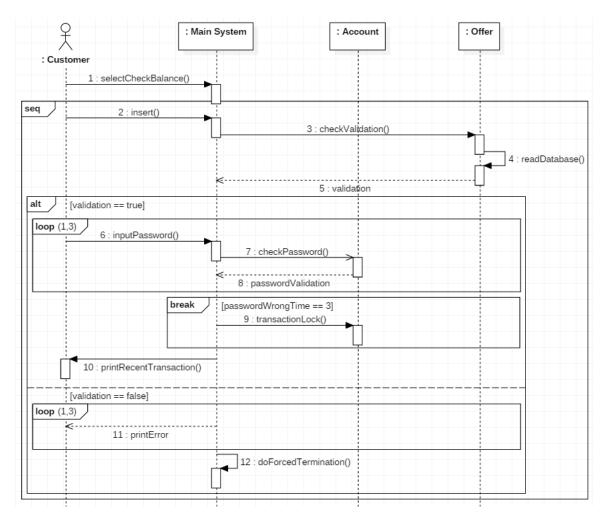
6. Loan



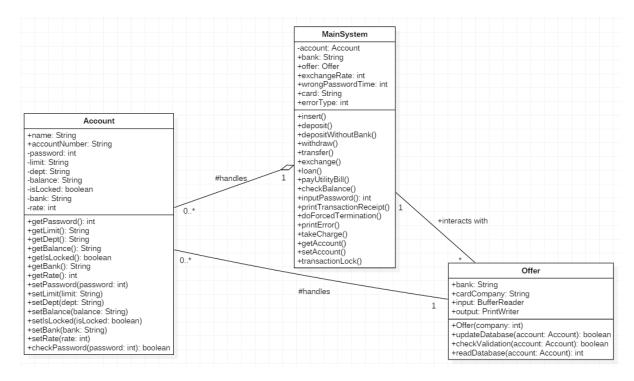
7. Pay Utility Bill



8. Check Balance



Activity 2045. Define Design Class Diagrams



Activity 2046. Design Traceability Analysis

Operation in sequence diagram	Operation in interaction diagram	Method	Class
selectDeposit()	selectDeposit()	insert()	
select Deposit Without Bankbook ()	select Deposit Without Bankbook ()	deposit()	
selectWithdraw()	selectWithdraw()	depositWithoutBankbook()	
selectTransfer()	selectTransfer()	withdraw()	
selectExchange()	selectExchange()	transfer()	
selectLoan()	selectLoan()	exchange()	
selectPayUtilityBill()	selectPayUtilityBill()	loan()	
selectCheckBalance()	selectCheckBalance()	payUtilityBill()	MainSystem
selectForeignCurrency()	chooseForeignCurrency()	checkBalance()	
insert()	insert()	inputPassword()	
inputCash()	checkValidation()	printTransactionReceipt()	
inputAccountNumber()	updateDatabase()	doForcedTermination()	
inputAmountOfMoney()	printError()	printError()	
inputPassword()	doForcedTermination()	takeCharge()	
validation()	printTransactionReceipt()	transactionLock()	
	vinputCash()	checkPassword()	Account
	vinputAccountNumber()	updateDatabase()	
1	transactionLock()	checkValidation()	Offer
	checkPassword()	read Database ()	
	read Database ()	7/	
	takeCharge()		
	WinputPassword()		
	printRecentTransaction()		
	inputAmountOfMoney()		

Activity 2047. Define Database Schema

(생략)